

US Marine Corps Packages

Basic Training			
Military Science	15	Unarmed HTH	20
Infantry Tactics	5	Combat Throw	5
Medicine	10	Grapple	10
Emergency Medicine	5		
Aim	25	Total Value	165
Longarm	10	Package Cost	150
Navigation	10	<p>Marine basic training is much more intense and tactically oriented than that of any other service, culminating in the Crucible. Also unlike other services, both male and female Marine recruits undergo the same training (though segregated).</p>	
Survival	10		
Armed HTH	10		
Swing	5		
Thrust	5		
Swim	20		
Infantry			
Military Science	10	Total Value	105
Infantry Tactics	5	Package Cost	95
Medicine	5	<p>Infantry go through additional training at the Amphibious Warfare School. Requires Basic Training.</p> <p>Option: Mortar personnel add Artillery 30/Mortar 15 (new Value 155/Cost 140).</p> <p>Option: Anti-tank personnel add Aim/Guided 15, General Mechanics 10, Drive 35/Auto 10 (new Value 185/Cost 170).</p> <p>Option: Fire support personnel raise Aim/Autofire to 15 and add General Mechanics 10, Drive 35/Auto 10 (new Value 185/Cost 170).</p>	
Aim	10		
Autofire	10		
Longarm	5		
Hiding	10		
Navigation	10		
Armed HTH	10		
Swing	5		
Unarmed HTH	15		
Grapple	5		
Punch	5		
Recon			
Military Science	20	Navigation	15
Hardware	10	Land	15
Infantry Tactics	5	Underwater	5
Photography	10	Survival	15
Aim	20	Climbing	20
Longarm	5	Swim	35
Smallarm	10	Scuba	20
Demolitions	20	Unarmed HTH / Punch	5
Forward Observer	20	Rowing	10
Hiding	15	Total Value	300
Concealment	10	Package Cost	270
Creeping	5		

Within each Marine Division there is a Recon Battalion which is tasked with forward area recon. The selection course is only two days,

with all training being done in unit. Requires **Infantry** package.

Scout Sniper	
Military Science / Hardware	5
Miniature Mechanics	20
Gunsmithing	10
Aim	45
Longarm	5
Hiding	30
Concealment	10
Creeping	10
Tracking	25

Total Value	190
Package Cost	175

One or two platoons of each Recon Battalion is made up of marksman who have received advanced firearms and fieldcraft training. These are the best overall snipers in the US Military, with a continuous history dating back to WW2. Requires **Recon** package.

Force Recon	
Military Science	10
Infantry Tactics	5
Photography	10
Electrics	10
General Mechanics	15
Internal Combustion Engine	5
Medicine	5
Emergency Medicine	5
Aim / Autofire	5
Smallarm	10
Demolitions	15
Military	15
Hiding	10
Creeping	5
Navigation	10
Land	5
Underwater	5

Survival	10
Climbing	15
Rappelling	10
Unarmed HTH / Combat Throw	5
Drive	15
Automobile	5
Parachute	30
Rowing	10

Total Value	
Package Cost	

Currently four companies strong (about a thousand men) this is the special operations unit of the Marines. They train extensively with Navy SEALs, and are tasked with strategic recon and direct action. They make extensive use of the DPV (Desert Patrol Vehicle). Requires **Recon** package.

Fleet Anti-terrorist Security Team	
Military Science	10
Infantry Tactics	5
Aim	10
Longarm	5
Smallarm	15
Hiding	15
Creeping	10
Navigation / Land	10
Climbing	30

Rappelling	15
Unarmed HTH / Combat Throw	5
Punch	5

Total Value	140
Package Cost	130

The FAST units are primarily tasked with supplementing base security, though they are capable of performing CT and light strike missions. Requires **Infantry** packages.

Light Armored infantry		Drive	15
Military Science	10	Automobile	5
Armor Tactics	15		
Electrics	10	Total Value	140
General Mechanics	20	Package Cost	130
Internal Combustion Engine	10	Though made up of infantry trained personnel, all serve as vehicle crewmen. One LAI battalion is assigned to each Division where they serve a similar function to the Army armored cavalry. Requires Infantry package.	
Aim / Autofire	5		
Gunnery	25		
Navigation	15		
Land	10		

Armor		Navigation	15
Military Science	20	Land	10
Armor Tactics	15	Drive	15
Hardware	5	Track	15
Electrics	10	Total Value	225
General Mechanics	25	Package Cost	205
Internal Combustion Engine	10	Though principally a light formation, each Marine Division maintains a armor battalion with M1A1 tanks for heavy support. Requires Basic Training package.	
Aim	5		
Autofire	5		
Gunnery	40		
Gun	20		

Artillery		Land	5
Military Science	5	Drive	5
Infantry Tactics	5		
Electrics	10	Total Value	145
General Mechanics	20	Package Cost	135
Internal Combustion Engine	5	In many missions artillery may be the only support available for maneuver formations, so they maintain large primarily towed artillery units (8 gun batteries versus the 6 in the Army). Requires Basic Training package.	
Mechanical Systems	10		
Artillery	40		
Howitzer	20		
Navigation	5		

Crew Chief		Autofire	15
Military Science	5	Navigation	10
Hardware	10	Land	10
Electrics	20	Total Value	130
Electronics	10	Package Cost	120
General Mechanics	25	Crew chiefs provide in flight maintenance and observation for transport helicopters. Requires Basic Training package.	
Jet	5		
Mechanical Systems	10		
Aim	10		

Military Police		Diplomacy	15
Law	10	Persuasion	5
Criminal	5		
Military	5		
Police Science	25	Total Value	130
Aim	10	Package Cost	120
Autofire	5	Base security and internal law enforcement are the major concerns of the military police, lacking the rear area security mission of their Army counterparts. Requires Basic Training package.	
Longarm	5		
Smallarm	10		
Armed HTH	10		
Swing	5		
Drive	15		
Automobile	5		
Special Response Team		Climbing	20
Military Science	5	Rappelling	10
Infantry Tactics	5		
Police Science	10	Total Value	160
Tactics	15	Package Cost	145
Medicine	5	Larger bases maintain part time ten-man units to deal with any significant incidents. Typically the unit consists of leader, five-man assault element and four-man support element. Requires Military Police package.	
Emergency Medicine	5		
Aim	20		
Longarm	5		
Smallarm	10		
Demolitions	20		
Hiding	20		
Concealment	10		
Officer Basic School		Total Value	120
Military Science	10	Package Cost	100
Strategy	5	When officers come to the Marine Corps they are basically Navy officers. It is during this basic training-like course where they learn the skills that make them Marine officers. Requires Navy Academy or Navy ROTC package (found on the US Navy list).	
Aim	10		
Autofire	5		
Longarm	10		
Smallarm	5		
Survival	10		
Armed HTH	15		
Swing	5		
Swim	10		
Unarmed HTH	20		
Grapple	5		
Punch	10		

Infantry Officer	
Military Science	15
Infantry Tactics	15
Aim	15
Autofire	5
Smallarm	5
Hiding	20
Concealment	10
Navigation	30
Land	15
Survival	10
Armed HTH	5
Thrust	5
Unarmed HTH / Grapple	5
Leadership	5

Total Value	165
Package Cost	150

Infantry officers are expected to lead from the front and by example so their training is taken very seriously. Requires **Officer Basic School** package.

Transport Pilot	
Military Science	5
Aerial Tactics	5
Electrics	20
General Mechanics	10
Hiding	10
Navigation	30
Air	15
Land	5
Piloting	40
Helicopter	15
Instrument	5

Total Value	180
Package Cost	165

The CH-46 Sea Knight and CH-53 Super Stallion perform a vital role in transporting men and material from the ships to shore. Requires **Officer Basic School** package.

Attack Pilot	
Military Science	15
Aerial Tactics	5
Armor Tactics	15
Hardware	10
Electrics	20
General Mechanics	10
Gunnery	30
Gun	10
Missile	15
Hiding	10
Navigation	30
Air	15
Land	5

Piloting	40
Helicopter	20
Instrument	10

Total Value	285
Package Cost	260

Piloting the AH-1W SuperCobra (and newer King Cobra), they have the mission of close support for ground forces. Requires **Basic Officer School** package.

Jet Pilot	
Military Science	15
Aerial Tactics	15
Armor Tactics	5
Electrics	10
Systems Operation	30
Aircraft Weapons	15
Gunnery	20
Hiding	10
Navigation	40
Air	20
Survival	5
Piloting	50
Instrument	15
SE Jet or VTOL	20
Total Value	325
Package Cost	295

Marine pilots first and foremost job is to support and protect the ground forces, a job they take very seriously. They operate the AV-8 Harrier (VTOL subskill) and F-18 (SE Jet subskill). Requires **Officer Basic School** package.

Combat Controller	
Military Science / Armor Tactics	5
Hardware	10
Infantry Tactics	5
Electrics	15
Forward Observer	40
Hiding	20
Concealment	10
Navigation / Land	10
Piloting / SE Prop	15
Total Value	145
Package Cost	135

In WW2 it was realized that the best ones to guide airstrikes, were pilots themselves. Since that time experienced pilots have been assigned to all commands for this purpose. In addition to working from the ground, they also fly the OV-10 Bronco aircraft. Requires **Jet Pilot** package.